

**2012 Note: This script is really written... in a narrative-with-stage-directions format than a traditional script format. I suppose it is an insight into how I scripted movies back then?**

Blackness.

Susie: Nathan, we need talk. I know we had plans tonight, but... Nathan, the thrill is gone. I feel like we've fallen into a rut. We need a change of scenery. Things just aren't exciting anymore.

Nathan: I understand.

Susie: You do? Oh good, I hoped you would...

Nathan: I mean, they haven't made a new game for the N64 in, what, 5 years or more?

TITLE: No Line Cinemas Presents....

Nathan: But I think I have some good news.

Susie: You saved a bunch of money on car insurance by switching to Geico?

TITLE: A Messick Studios film

Nathan: Well, yeah... but that's not what I was talking about. I've been looking at the rumble pack, and I discovered something unusual.

Susie: More unusual than the ability to digitize someone inside the world of a video game?

Title: Nathan Messick

Nathan: Well, maybe not. But still... that connector is really weird. It reminds me of something I saw in an old computer magazine once...

Susie: So, that means...

Nathan: I think we can network the rumble pack to a computer!

Title on black: Susannah Gilbertson

**Montage of wire cutters.**

Nathan VO: Of course, they haven't made any of those connectors since the 70s...

Fade to title on black: Joshua Rust

**More montage of wires being cut**

Susie VO: I'm sure we can figure it out...

Close-up as rumble pack is switched on

Close-up as rumble pack comes on. It is set down. There is a bright flash and the camera pulls back to an empty room.

Title: Matthew Dupea

Fade to black.

VO: Good morning agents. Your mission, should you choose to accept it, is to infiltrate the Thrax-An Corporation and stop their terrible new weapon.

Susie VO: Does anyone ever choose not to accept a mission? Oh, well. We're old pros at this. Mister disembodied voice, consider the mission accepted. After all this time, it probably won't even be a challenge...

Opening title: Game Over 2: A Glitch in the System

VO: You will be flown to the perimeter of the security system for the Thrax-an main plant. From there you must enter the base, avoid their security, and hack into their computers to find out what they're up to. You must prevent them from unleashing their sinister plans upon the world.

Nathan VO: This sounds familiar. Don't they ever try to unleash their evil plans on just a small town or something?

Title: Andrew Gilbertson

VO: Here are some tools to aid you in your mission.

Medium shot of a hand, holding the oil sprayer.

VO: A portable oil slick, handy for tripping up enemies.  
(a spray comes out)

Title: Noah Messick

Close-up of computer chip, hanging suspended in a cabinet. (do with mirrors)

VO: An all purpose computer chip will assist you in hacking into databases.

Close-up of hands, holding communicator and scanner.

VO: A handheld scanner will give you a heads up, and this communicator will keep you in touch.

Close-up of hands, holding the knife and the glass cutter.

VO: For close shaves, this high powered knife will give you a real slice, and the ultrasonic glass cutter can slice glass, or just plain shatter it.

Title: Philip Messick

Close-up of hand, holding gum and Holo-decoy. (split screen)

VO: This explosive gum packs a wallop, and this holographic decoy can mimic any other object for several seconds.

(Decoy turns into gum)

Close-up of glasses, watch, and credit card lying on a table.

VO: Of course, the standard infrared glasses, laser watch, and unlimited cash funds are being supplied as well.

BLACK.

VO: As usual, if you or any of your team members are captured, any knowledge of their actions will be disavowed, at least until you re-start the level. Good luck agents.

As the music reaches a crescendo, cut to...

Medium shot from behind Nathan and Susie, looking at the factory.

Medium front shot.

Susie: So that's it, huh? I suppose it will have a laser security system...

Nathan: Yep.

Susie: Probably spot lights, and a boss at the end?

Nathan: Most likely.

Susie: Bring it on.

Medium shot from behind, as before.

Susie: Of course, there's still the fence...

Nathan: Will you do the honors?

(He whips out the knife, which crackles with electricity. Susie takes it and walks forward.)

Fade to...

Medium shot of the floor. A foot comes into the frame. The camera rises up, panning along Susie, stopping at her face. Nathan steps up from the other side of her.

Susie: Well, that's just a little predictable, don't you think?

Medium shot of hallway. Lasers buzz at intermittent heights.

Close-up of Nathan. He shrugs. He starts forward.

Medium side shot, from between two lasers. Nathan climbs through. Susie approaches.

Medium shot of Nathan, taking up half the screen. Susie rises next to him. Lasers are visible behind them. As Susie starts forward, Nathan puts an arm up to halt her.

Nathan: That was too easy...

Susie: Glasses?

Nathan nods.

Close-up of glasses being pulled from pockets.

Side Close-up of Susie putting on glasses.

Side Close-up of Nathan putting on glasses and hitting switch..

Medium shot, Nathan's POV. There is a flicker, the camera tints red slightly, and dozens of moving criss-crossing beams appear in the hallway.

Close-up of Susie.

Susie: Well, at least it's not too easy now, right?

Close-up of Nathan. He nods.

Nathan: Let's do this.

Medium side shot. Nathan and Susie step forward, and begin ducking and moving.

Medium shot from behind Nathan as he ducks and swings past several beams.

Medium shot from above Susie. She avoids several, then goes nearly straight back to avoid one overhead.

Frontal Close-up of Nathan. He moves toward the camera, then ducks as a laser nearly goes through his face.

Side Close-up of Susie, as she moves forward, cocks her head to one side, then ducks out of frame.

Long shot. (Non-tinted) Susie and Nathan duck and swing past nothing.

Medium shot as Nathan ducks to avoid a laser, then, still crouched, leaps to avoid another one.

Medium shot as Susie does a cartwheel/breakdance spin to avoid a laser, then rolls forward.

Medium side shot as Susie and Nathan dodge past the last line of defense.

Close-up of Nathan.

Nathan: You know, sometimes too easy would be a good thing...

Close-up of Susie.

Susie: Are you kidding? That was fun!

Medium shot as both get up. Lasers are visible behind them. Nathan hits a switch to turn off glasses, and the lasers and tint disappear. (Bluescreen, but shoot live backup just in case.)

Medium shot as both move down the hall, away from the camera.

(Add tile sequence in, or any other location-based traps.)

Medium shot from above and behind, as the two walk down the hallway.

Close-up of feet walking.

Medium side shot as they move along. There is a soft click. Susie grabs Nathan and spins him against the wall. A spotlight comes on right where he was, and then moves down the hallway.

Close-up of Nathan.

Nathan: Thanks...

Close-up of Susie.

Susie: Don't mention it.

Medium side/rear shot. The two continue on for a bit, then press themselves against the wall as another spotlight passes by with a faint click. The two start out again, then duck back when it swings back along the way it came.

Medium/long front shot from above. The two continue on, then stop short, barely avoiding a beam crossing across the hall in front of them. They run on.

Medium shot of hallway and door. They both run in, and Susie listens to the door.

Susie: Sounds clear.

Medium/close (zoomed) shot as Susie pushes the doors open. The camera zooms out to a Medium/long shot across the enormous warehouse.

Medium shot from behind their shoulders, moving with them as they enter.

Close-up of Nathan.

Nathan: I don't like this place. This is a bad place. Big things could move around in here...

Close-up of Susie.

Susie: Yeah, you're right...

Long shot from above. As Nathan and Susie move around, something's watching them. (a weird effect is applied to this shot.) The viewpoint ducks back behind a pipe or other obstacle.

Medium shot of the rumble pack, hooked to the computer.

Close-up of the rumble pack. It glows red.

Medium shot from waist height, looking up at Susie and Nathan and circling them. It slowly rises as the shot continues. They stand back to back.

Nathan: I think I heard something...

Susie: Yeah, we'd better get out of here.

Nathan: Any obvious exits?

Susie: I can't tell... I think there might be a door over that way...

Nathan: Sounds good, let's go!

Medium side/front shot as Nathan starts forward. The camera pans with him. He stops short as a glowing worm creature crosses his path.

Nathan: Whoa.

Medium shot of Susie as she turns to look at him.

Susie: What?

(A glowing worm passes behind her)

Close-up of Nathan.

Nathan: Did you see that?

Close-up of Susie.

Susie: See what?

Medium shot of Nathan and Susie from the side/behind Susie.

Nathan: There was a... thing... in the-

A glowing worm passes right between them with a woosh/roar.

Nathan: Please tell me you saw that.

Close-up of Susie.

Susie: Yeah... and I also see those...

Medium shot from behind Susie. Nathan turns. The other end of the warehouse is filled with glowing worms. (Bluescreen, but shoot live backup just in case.)

Close-up of Nathan.

Nathan: Is that a good thing or a bad thing?

Close-up of Susie.

Susie: I don't know. There's certainly a lot of them.

Close-up of Nathan from behind. He turns toward the camera. (glowing balls are visible behind him) (Bluescreen, but shoot live backup just in case.)

Nathan: And they're multiplying...

Long shot facing back toward the door. The space is filled with glowing balls.

Medium side shot from knee height, looking up at room. Susannah looks around at all of the glowing worms. A few zoom by the screen.

Susie: What... are they?

Close-up of Nathan as he looks around. Glowing balls swirl behind him. (Bluescreen, but shoot live backup just in case.)

Nathan: I don't know. They don't look like they're from around here...

Long shot of the two of them standing there, as the 'worms' begin to move faster.

Medium shot from almost directly above Nathan

Nathan: Something's happening...

A glowing worm zooms overhead, right past the camera. This glow cuts to:

Medium/Long shot of Susie from the side. A glowing ball hits her, knocking her backwards with a bright flash. (Non-bluescreen)

Close-up of Nathan

Nathan: Susie!

There is a bright flash, cut to:

Nathan, being carried backwards rapidly by a glowing ball. He stretches out his hand, but recedes quickly. (Bluescreen)

Medium side shot of Susie, being held by a pair of glowing balls. She likewise has her arm stretched out. The warehouse rushes past. The shot zooms in from a waist shot to a shoulder shot. (Bluescreen)

Susie: Nathan!

Medium shot of the warehouse. Susie, from behind, is quickly approaching. A vortex snaps into view, and the scene is distorted by it. Susie makes contact with the vortex. The screen goes dark, and this darkness transitions to...

Close up of Nathan, barely visible in the darkness. Camera slowly rotates from left to right as it slowly pulls out to medium.

Nathan: Hello? Susie? Hello? Boy... this is familiar...

A bright light comes on overhead. Nathan, now revealed in a disco get-up, (about knees to waist up) looks up and squints.

Long shot, from loft. Colored lights begin to come on, and a disco ball appears.

Close-up of Nathan.

Nathan: What in the world...?

There is the sound of a light coming on. Nathan turns to look off camera left.

Nathan: Oh, you've gotta be kidding me.

A Light comes on behind Nathan, obscuring him from view. (or pans up to overhead lights, or shot brightens digitally.)

Bright light fades, revealing Susie, looking disoriented, standing behind a podium.  
(Medium waist up shot.)

Susie: Nathan?

Host VO: I'm sorry, that's incorrect. You have to answer in the form of a question.

Medium/Close-up of Host.

Host: (cont'd) But that's alright, this was just a practice round. Before we start, let's meet our contestants!

Medium/Long shot of 3 podiums. Susie look over at 2 contestants. The shot zooms out to reveal set a bit more (digitally).

Close-up of Host.

Host: Contestant #1, would you introduce yourself?

Close-up of Susie, looking around confusedly. Finally, she realizes the question was directed at her.

Susie: Oh, uh... I'm Susannah, uh, Gilbertson. I'm a little confused... how did I end up here...?

Close-up of Host.

Host: All of our contestants are flown at our own expense for five luxurious days and nights at the Exregiot Hotel here in sunny fabulous downtown Fresno! Just a quick reminder that all flights are provided by Alaskan Airline, Home of the friendly skies! Now, let's meet our other contestants! (During this shot, a reaction shot of Susie is inserted.)

Close-up of a foot from ankle level. The camera slowly pulls back, Music starts, and the feet start dancing.

Medium shot of Dancer in spotlight. Nathan is in the foreground, taking up the right third of the screen.

Close-up of Nathan.



Nathan: This is stupid. What's the point of a dancing game anyway? I mean- Ouch!

Close-up of Nathan's feet. An electrical charge jolts his feet. Then another. Nathan starts dancing. Another zap prompts him to get fancier.

Close-up of Nathan.

Nathan: You're MAKING me dance? (He stops dancing) What kind of freakish game- (he is zapped again) Ow! Alright, Alright, I'm dancing!

Medium shot as both competitors dance.

Medium shot of Host.

Host: Well, now that we've met our contestants, let's begin, shall we?

Medium shot of all three contestants.

Close-up of Host.

Host: What was the name of the Naval vessel that fought the Merrimack?

Close-up of Susie as she buzzes in.

Susie: The Monitor!

Medium shot of Host.

Host: That's correct! (dinging sound for each correct answer)

Close-up of Susie.

Susie: Maybe I can beat this game...

Medium shot of Host.

Host: Let's continue. What was the name (a series of the worms appear, going past and through the host) transient Latin prognosticated fire hydrant?

Close-up of Susie.

Susie: They're some kind of virus...

Medium shot of Host.

Host: I'm sorry, pies rend flesh buzz galactic. (reading from card) When Tyrannosaurus pavement chocolate desire, sweet victory salt of death?

Medium shot of Susie.

Susie: Um... Rhubarb?

Medium shot of host. Long pause.

Host: That's correct! (ding)

Close-up of Susie. She looks surprised, then pleased.

Fade to similarly framed shot of Nathan as he bobs up and down, dancing.

Medium shot as both competitors dance.

Close-up of Nathan.

Nathan: When does this end?

Medium/close shot of other dancer, dancing in silence.

Close-up of Nathan.

Nathan: Um, what are we playing to? Hello? Anybody Home? (He forgets, slows down, and gets zapped) Ah!

Close-up of Susie.

Host VO: Hesitation guillotine barbed with clandestine flower ooze?

Susie: Um... A bag?

Host VO: That's correct! (ding) And now, on to round 2!

Long shot of Nathan and competitor dancing. It goes on for several minutes. Music is speeding up slowly.

Close-up of Susie.

Susie: A... parsnip of love?

Host VO: That's correct! (ding)

Close-up of Nathan, looking tired, still dancing.

Long shot as both dance.

Close-up of Nathan, still dancing.

Nathan: This has to stop!

Glitch VO: There is a way...

Nathan's head snaps up and to the right.

Nathan: Who are you?

Medium shot of a figure in the darkness, who steps forward into the light.

Glitch: I'm a gli-gli-gli-gli-glitch in the system.

Medium shot of Susannah.

Susie: (sounding more sure) Titanic's red opera?

Pause.

Host: That's correct! (ding)

Close-up of Nathan.

Nathan: A glitch in the system? (he stops dancing)

What is- Ah! (he starts dancing. Music is at a fevered pace)

Medium tilted side/front shot of competitor dancing.

Close-up of Glitch.

Glitch: I want to help you.

Medium shot of Nathan from behind glitch. Camera slowly rotates behind glitch so that both dancers are visible, and glitch slides off side of screen.

Nathan: If you want to help, make this thing stop!

Glitch: I can't affect things directly without great harm to myself. However, I can help you with kn-kn-kn-knowledge. (by the time of stutter, glitch is off screen.)

Close-up of Nathan.

Nathan: Knowledge? How's that going to help me?

Close-up of glitch.

Glitch: There's a bug in the system. Everything is breaking down. You must escape.

Close-up of Nathan.

Nathan: Sounds familiar. What about Susie?

Close-up of Glitch.

Glitch: Your companion? I believe she is doing...

Close-up of Susie.

Susie: A triangular Pretzel.

Host: That's correct!

Close-up of Glitch.

Glitch: ...Just fine. You on the other hand, are having tro-tro-tro-tro-trouble?

Long shot of dancers, going almost impossibly fast for several seconds.

Close-up of Nathan.

Nathan: I feel like I'm about to drop dead! Got any knowledge to help me with THAT?

Close-up of Glitch. He smiles.

Glitch: You still have your inventory from the last game.

Close-up of Nathan, looking surprised. The camera pulls out as he reaches into his jacket and pulls out the Oil.

Nathan: A class one Oil Slick.

Medium shot of competitor dancing crazily

Close up of Nathan as he smiles devilishly.

Medium shot as Nathan does a flourish (spin move), and sprays Oil.

Close-up as spray lands- if possible.

Medium shot as competitor dances, then gets trips.

Medium shot of competitor getting repeatedly shocked on floor

Medium/long shot as Nathan does big finnish. Music stops.

Close-up of Nathan as he sinks to the ground, exhausted. After a moment, he wipes away the sweat.

Nathan: Thank you so much. (slowly, he raises his head) I think you just saved...

Long shot from loft area. Nathan is alone in a single spotlight.

Nathan: My life...?

There is a slight flash...

Medium shot as a vortex opens in the darkness.

Close-up of Nathan, looking intrigued.

Close-up of Susannah.

Susie: A rubber casserole.

Host: That's correct! (ding)

Medium shot of vortex on left side of screen. Nathan approaches it. He sticks his hand in.

Close-up of Nathan.

Nathan: Well, here goes nothing...

Medium side shot. Nathan steps through the vortex. Vortex closes. The area goes black.

(Gameshow music)

Medium shot of Host.

Host: Welcome back to round 5, kumquat reindeer tavern igloo sherman barrier. For the final armadilo, the pickle follows a nougat. (reading off of card) Card render spine of the procounsul bovine assembly. Parts are vectored annoyingly. Unused cellos are like refractive calcium. What... is the opportunity of lightning manifolds?

Close-up of Susie, slowly zooming in. She buzzes in, then hesitates.

Medium shot of Host. He checks his watch.

Host: Elizabeth, quantum radio is gasoline ready....

Close-up of Susie.

Susie: Long question... Uh... I don't even know how long my answer should be! Can't I have something else?

Close-up of Host. He looks downcast. After a short pause, he brightens.

Host: That's Correct! (ding)

Close-up of Susie. She breathes a sigh of relief. Then, a flash startles her. She looks off screen.

Medium shot of the three contestants, with a vortex in the foreground.

Close-up of Host.

Host: Congratulations! Cash ingratitude of the pinkest degree! Raw tremors of superiority in infinite combinations!

Close-up of Susie.

Susie: Thank goodness! I can't wait to get out of here.

Medium shot as Susie walks into the vortex.

Host: (waving) Perplexity of chairs! Vortex disappears in a bright flash. Flash fades to reveal...

Long shot of Nathan, standing in a field.

Close-up of Nathan. Zooming out to medium shot.

Nathan: Oh, no. It couldn't be that easy, could it? Can't just beat 1 game, we have to beat a dozen! (he sighs) Let's see... inventory...

Nathan pulls a communicator out of his pocket.

Nathan: Hmm... I wonder... Susie, are you there?

Medium shot of Susie, downtown. She's wearing street clothes. She looks all around.

Susie: Nathan?

Nathan VO: Susie, are you there?

Susie checks her pockets and finds communicator. Look surprised, she removes it from her pocket.

Susie: Nathan?

Close-up of Nathan.

Nathan: Susie! Boy, this is all really Déjà vu, isn't it?

Susie: For you, maybe. I always stayed on the outside when things went wrong.

Nathan: Well, we'll call this a learning experience, then. Where are you?

Close-up of Susie, from the front, slowly pulling back to a medium shot.

Susie: I'm downtown in some city. I don't know where...

Voice: Somebody! Help! My millionaire scientist world leader cousin has been kidnapped!

Susie: Nathan, I have a theory... I have to go! I think I have...

(she opens her suit to reveal superhero costume as she runs forward)

Susie: Work to do! Well, here goes nothing...

She runs into the camera, obscuring the view.

Medium shot as Susie moves away from the camera in full superhero costume. She leaps skyward, and...

Medium shot of Nathan, standing in the field, holding the communicator.

Nathan: Uh, yeah... so I'm in this field... all alone... and my best friend just HUNG UP ON ME!

He throws the communicator down.

Nathan: Where is everyone anyway?!?!?

Nathan he bends down to pick up communicator.

Close-up of the communicator as Nathan picks it up. The camera pulls back and travels with Nathan as he rises, revealing a football player standing in the field.

Close-up of Nathan. Shot slowly pulls out to medium.

Nathan: A sports game? What?!? Sports is like dancing. Why do you want to play it on the computer? It's a waste of- ... Time?

Nathan gets tackled.

Cut to:

Close-up of Villain.

Susie VO: Where is he?

Villain turns.

Medium shot of Susie, standing on dome cone. (bluescreen)

Susie: I said 'where is he?' Where's the hostage.

Medium close-up of the Villain. He smirks and raises his gun.

Medium shot from behind villain, looking at Susie. He raises his arm and fires, but Susie leaps up and off-screen. (bluescreen/split-screen)

Medium side shot of Villain, on the right half of the screen. Susie lands right in front of him. (Split screen/bluescreen.)

Close-up of Susie. She hauls back to punch...

Close-up of Villain. He raises his gun and fires.

Medium shot of the two of them. Susie flies backwards. (Possibly Bluescreen, hopefully a practical effect.)

Long shot. As villain lowers gun, Susie flies backwards.

Medium/close shot from above. Susie skids, landing on the ground.

Medium/close shot of Villain. He raises his gun and fires upwards.

Medium/Close-up of Susie. She looks up, and the camera quick pans up to the glass. It's hit, and it shatters. (pan to lock-down position. Get an additional shot of lights from above for BG.)

Medium/Long shot from behind Villain's shoulder. Susie is deluged with glass. (AE)

Cut to:

Medium shot pointing down as Nathan lands on the ground.

Nathan: Okay, I'm serious. Stop doing that.

He gets up.

Medium shot as football player charges forward.

Medium/long shot as Nathan puts up hands to defend himself.

Nathan: Look, I don't even have the football-

Nathan is tackled off screen.

Cut to:

Close-up of the Villain. He stares in shock.

Medium shot of Susie, with her cape over her head, covered in glass. She slowly rises, spreading her cape.

Medium shot. The Villain begins firing.

Medium shot of Susie. She approaches, batting them away with a swipe of her arm, Wonder Woman-style. A shot is deflected at the camera.

Medium shot of the Villain. The shot knocks his gun away. He begins to retreat, looking frightened.

Close-up of Susie. She walks toward the camera, looking menacing.

Cut to:

Close-up of Nathan's eyes.

Close-up of football player's eyes.

Medium shot as Nathan crouches, bracing himself.

Close-up as football player charges forward.

Medium shot of Nathan, bracing himself.

Medium front/side shot as footballer charges toward/past the camera.

Close-up of Nathan as his mouth quirks into a half smile.

Close-up as the footballer's feet charge forward and leave the ground.

Medium shot of Nathan ducking.

Medium/close-up as footballer leaps forward through the air.

Close-up of the ground. Nathan's hand hits the ground (he is down in a reclined position). The camera quickly pans up to Nathan's face above it, and the footballer flies overhead.

Medium shot as the footballer hits the ground in the distance. Nathan stands up into the foreground.

Close-up as the footballer slowly pushes himself up.

Medium shot from the front. The camera recedes with Nathan as he stalks forward.  
Nathan: You picked the wrong guy, buddy. I am an expert at WWF Smackdown!

Medium shot of the footballer. He raises his head and looks up, and his eyes go wide.  
Nathan slams down in a wrestling move.

Medium shot as both of them get up.

Close-up of Nathan.

Nathan: And it just so happens that Susie's never beat me...

Medium side shot as Nathan jabs the footballer with repeated karate chops and stomach jabs.

Nathan: ...at 'Kung-fu rumble!'

Medium/close shot from behind footballer as Nathan continues to hit him!

Nathan: I beat at least 20 Ninjas before breakfast!



Close-up of Footballer's shoulders as Nathan grabs them.

Close-up Front/side shot of Nathan's head as he shouts and drives his head forward.

Medium/long shot as Nathan head-butts him and recoils.

Close-up of Nathan from behind (footballer in Background), as he recoils and stumbles back. The camera slowly rotates around him as he turns, ending up facing the opposite direction by the end of the shot.

Nathan: Of course... none of them were wearing football helmets...

He looks up.

Nathan: Oh darn.

Nathan is tackled out of frame.

Cut to:

Close-up of Susie and Villain, face to face. Only blue sky is visible behind them.

Villain: I told you all I know! The hostage is in the barn, and my boss is in the farmhouse! I gave the address already! I swear, that's all I know!

Susie: (she smiles) Good. (She turns and glides away- make sure she doesn't just walk.)

Villain: Hey!

Medium shot of Villain, slowly pulling back to reveal him tied to the Tacoma Dome flag pole. (Bluescreen)

Villain: Hey! What about me? Hey!

Susie zooms up from below the screen. As her costume cuts across, this cuts to...

(Bluescreen as well)

Medium side shot of Susie, flying in front of the trees. She starts right next to the camera, and does a Millennium-Falcon-in-the-asteroid-field turn from the camera. Or, it just AE zooms out. (Bluescreen)

**(Any misc flying shots based on Susie's footage from the plane?)**

Medium shot of thug, standing on rooftop, watching Susie fly in the distance.

(Bluescreen)

Medium shot from above, approaching thug. (from higher on roof.)

Medium side shot. Susie Lands in front of thug. (practical effect)

Close-up of Susie.

Susie: I'm here for the hostage.

Close-up of Thug.

Thug: Oh, you'll get him. In fact, you'll get a lot more than that. My Boss sent me up here with a present for you...

Close-up of Susie. She rolls her eyes.

Susie: Oh, please... Fine, fire away, ugly.

Medium low shot of thug, from about thigh height. He produces, right at camera level, a strange potato, or rock, or some such.

Thug: Behold, your secret weakness... Aluminite!

Close-up of Susie.

Susie: Oh brother. Let me tell you something, buddy. Only Superman has some weird kind of-

Medium side shot. As Susie delivers her line, thug steps up and slugs her. She doubles over.

Close-up of Susie.

Susie: Ow! (she looks shocked)

Close-up of thug. He laughs evilly to the sky, and then advances.

Cut to:

Medium/close shot of Nathan on the ground.

Nathan: Okay, that's it! You want to play rough? We'll play rough!

Medium shot from near-ground level as the footballer charges from the distance. As the background goes out of focus, as Nathan's hand comes up with a stick of gum.

Medium shot from above as Nathan puts a stick of gum in his mouth and rolls sideways off-screen. The footballer charges past.

Medium shot as Nathan comes up into screen, chewing furiously.

Medium/long shot as footballer charges past, turns around, and charges back again.

Close-up of Nathan as he takes the gum out of his mouth.

Medium shot as footballer charges.

Medium/close shot of Nathan as he steps sideways, sticking out his arm and slapping the footballers helmet as he runs past.

Medium shot as footballer charges past again, and turns around.

Close-up of Nathan. He waves.

Nathan: So long.

Close-up of Footballers face as he looks up. The camera pans up to the gum stuck up on his helmet.

Medium side shot as explosion knocks him backwards, out of screen.

Close-up of Nathan, as he shields his face from bright light. (AE or practical effect?)

Medium upward shot as football flies upward, and begins to come back down.

Close-up from above/the side as footballer hits the ground.

Medium shot as Nathan catches football.

Nathan: Well, that's poetic, isn't it?

Medium shot as Nathan turns around. As he speaks, the background is out of focus.

Footballer slowly rises.

Nathan: So... where's the vortex thingy? Um... hello? Isn't this the part where I leave?

Phillip comes into focus as he charges forward. (automatically, or rack focus change?)

Medium/long side shot.

Nathan: Maybe I have to score a touchdown, or somethi-

Nathan is tackled from behind.

Cut to:

Close-up of Susie. A fist comes in and sends her reeling.

Medium shot. Susie staggers to her knees. The thug laughs again.

Close-up of thug.

Thug: What's the mater? Feeling a bit under the weather?

Medium shot. Thug kicks her in the face, and she goes down.

Close-up of Susie's face, from 'ground' level, looking exhausted. The Thug looms over her shoulder.

Medium/Close-up of the thug as he advances, rock in hand.

Thug: So I get to be the one to kill the famous Super Susie. The invincible super Susie.

The Awe inspiring and impressive, mighty and wonderful, puny and pathetic-

(Her hand comes from off-screen and slaps the rock out of his hand.)

Medium shot from ground level. The rock falls from his hand and past the camera.

Close-up of Susie as she rises with a feral expression.  
Susie: Super Susie.

Close-up of thug. He has a “that can’t be good” look.  
Thug: Oh.

Medium shot of thugs in room. (Split screen)

Chief: So, once Rizzo takes care of our superhero problem, we use the ransom for the diamonds, the diamonds for the laser, the laser to take a bigger hostage, that hostage to- (A loud scream comes from outside) Stay here, boys. I’m gonna check this out.

Medium side shot as chief rounds corner.

Close-up of chief.

Chief: Rizzo?

The chief looks shocked. The camera rotates to behind his head as Susie climbs in the window. Chief pulls out his gun and fires several times to no effect.

Medium shot of room. The chief is hurled out onto the bed. A thug rushes past the camera and intercepts Susie as she comes around the corner. He is forcibly hurled aside, off camera.

Close-up as another thug backs up, frightened. Close-up of Susie. She advances.

Close-up of the Thug, retreating.

Medium/close shot of Susie from stomach height. Her cape swooshes into the camera, which cuts to...

Cut to:

Medium shot of empty field as Nathan rolls past, turns, and comes up on one knee.

Nathan: Okay, I can see you’re angry, and I’m guessing you can’t be injured, but is there some reason-

Nathan dives sideways as Footballer tackles the space he was in.

Medium waist-height shot as Nathan stumbles back.

Nathan: I’m guessing that because I have the football, you’re somehow more aggressive, and-

Nathan tries to dodge, but is hit by another tackle.

Medium side shot as Nathan stumbles back, and the footballer comes forward with a shoulder-butt, then elbows Nathan in the face.

Close-up as Nathan hits the ground. It pans over/pulls out as he uses his upraised feet to flip the football overhead. The camera follows him as he hits the ground.

Close-up as Nathan sits up, rubbing his face.

Nathan: I don't think that's legal... (turning) Are you trying to kill me?

Medium shot as footballer rises in a crouch, growling.

Close-up of Nathan, staying on his face as he rises.

Nathan: Don't answer that. If I have to score to get out of here, and you try to kill me as long as I have it...

Close-up as Nathan produces Holo-duplicator

Medium shot as Nathan steps aside to avoid another tackle.

Nathan: ...I'll have to give it to you!

Close-up as Nathan swipes the duplicator past the football.

Medium front/side shot as Nathan Tosses the duplicator toward/past the camera. It lights up...

Close up of the ground as it lands and rolls to a stop, transforming into a football. (split-screen)

Medium shot as Footballer turns around, crouched and growling.

Close-up of Nathan as he utter a very unconvincing and wide-eyed:

Nathan: Um, oops!

Medium shot of football lying on the ground with Nathan and footballer visible in the distance.

Medium shot of football being held behind Nathan's back. The camera moves up over his shoulder to see the footballer.

Close-up of Footballer's face.

Close-up of Nathan looking tense.

Medium side shot encompassing both of them. The footballer turns his back to the camera and runs toward the fake football in the distance.

Medium front shot as Nathan produces the football and runs toward the camera. He obscures the lens, which cuts to...

Cut to...

Susie walks away from the lens toward the barn. A guard is visible in the distance.

Medium side shot as the guard charges forward. Susie enters the frame at the same time. She reaches out and flings the guard over her head. (split-screen trampoline enhanced, if possible? Otherwise, a huge leap. Try both.)

Medium-close up of Susie as she smiles (from slightly above). The guard lands in the background. (jumps off of fort?- preferable. Possibly Bluescreened in?)  
Susie walks forward out of frame.

Close-up of the door, as a hand yanks it open.

Medium shot from inside barn. Susie stands silhouetted in the door frame.

Medium shot of Hostage, tied up in chair. Susie's elbow is visible in upper right corner.

Close-up of Hostage

Hostage: Oh, thank goodness you're here! I'm saved!

Medium shot: A Vortex appears in barn.

Medium shot as Susie walks forward.

Close-up of Hostage

Hostage (cont'd): I knew you'd come and save me! You are a true hero. How can I ever thank you?

Medium side shot as Susie walks past hostage

Close-up of hostage

Hostage: Um, hello? Tied up, in a chair? Some help, please?

Medium shot from right next to Susie as she walks. Her arm is visible in frame. It suddenly snakes out, and comes back, gripping rope.

Close-up of hostage as rope is yanked off. He rises.

Close-up of ground. Low focal length, so vortex is blurred in background, as is Susie. Light is shining on ground. Rope drops to ground. After a second vortex closes and light disappears.

Medium shot as hostage brushes himself off.

Hostage: I knew you'd save me, Super-ultra Woman! How can I ever-

Long shot (from above, if possible) of Hostage, standing in empty barn.  
Hostage: ...Thank you...?

Cut to:

Tracking side Close-up of Nathan he runs full tilt with the ball. (near edge of field, with car?)

Long tracking side shot as Nathan runs. (panning)

Medium shot of footballer bending over.

Medium shot of the fake football. Footballer grabs it. As he touches it , it glows brightly. As he withdraws his hand, it flickers and goes out, leaving the emitter.

Close-up of the back of the footballer's helmet. His head whips around, and the shot is now a close-up of his narrowed and angry eyes. (Whip zoom if necessary)

Tracking side Close-up of Nathan he runs full tilt with the ball. (near edge of field, with car?), Continued. He looks away, and runs faster, out of frame.

Long shot (from above, if possible? Nearby building, or even baseball diamond or tree?), as Nathan approaches endzone. Footballer approaches him rapidly as well.

Close-up of Nathan running towards/past camera.

Close-up of footballer running (if possible, from the car setup as before, and the camera quickly pulls back from a helmet close-up to a medium shot, either through zoom, or through footballer running parallel to, and then away from car.) If not, the shot is a towards/past shot that follows him.

Close-up side shot of the goal line, as Nathan's feet cross it.

Medium side/front shot of Nathan, as he spikes the ball, then turns toward the field.

Medium shot of footballer, charging towards the camera.

Close-up of the ground. As the ball hits it, a vortex springs from the impact point.

Close-up of Nathan's face as he looks down, then panicked, looks back up.

Close-up of footballer charging forward, zooming in to his angry eyes. (or perhaps the camera just moving forward.)

Medium side shot as Nathan stumbles back into the vortex just as he would have been slammed. The footballer runs past.

Long shot from above, as before, showing empty field. The footballer turns and surveys the field. The shot slowly fades to...

Medium shot of a forest. After several seconds, Susie beams in. (split screen) She looks around.

Close-up of Susie as she raises her communicator.

Susie: Nathan?

Nathan VO: Susie! You have to help me!

Susie: Nathan, what's wrong?

Nathan VO: I'm stuck!

FPS shot, with Nathan's arm and pistol in the foreground. A crosshair sits in the middle of the screen, a health bar resides in the lower left corner, and an ammo bar in the right.

Susie VO: What do you mean?

Medium shot of Nathan, holding his arm out. He has on army fatigues.

Nathan: I mean my arm is stuck! I can't lower it, I can't move my head, and if I try to look around, I just turn my whole body!

Close-up of Susie.

Susie: Well, where are you?

Nathan VO: Some kind of forest...

Susie: Really? Me too. I- (communicator chirp) Um, Nathan... I think I have a call on another line.

Medium shot of Nathan.

Nathan: What?!?

Susie VO: Um, I'll be right back.

Nathan: No, wait! Susie? (sigh) Not again!

Close-up, Susie's comm.-badge or communicator. The shot slowly zooms out to a medium shot of Susie.

Captain's VO: This is the captain speaking. The Enterprise has been called away on an emergency mission. We will need to leave the system immediately. We are also reading hostile enemy forces approaching your location.

We would beam you back up first, but our records indicate you're a red-shirt. So, um... I hope your phaser is well charged. We'll be back in a few hours to recover your body- I mean receive your report. On the planet. You know. Enterprise out.

Susie: Oh, peachy. So what, is there going to be some big sign saying "Round 1?" Or some kind of loading bar in midair? Or just some kind of-

A laser blast hits the tree next to her. A small explosion erupts as she dives to the side.

Medium shot of Nathan. The camera slowly zooms in.

Nathan: Wait... isn't this Rambo Rumble III? (Into communicator) Hey Susie, I think this is the one with the explosive charges and the camouflaged base! Susie? Darn it, you



were the one that played that level, not me! All I remember is the guy at the beginning that- (Nathan looks startled, then swings his arm upward and fires.)

Medium shot of Nathan from ground level. His eye line tracks down as a soldier drops to the ground in front of him (obscuring him).

Close-up of Nathan. The camera slowly rotates around him.

Nathan: So... I guess it IS that game. Darn it... what happened after the sniper? There was finding the bombs... but that was later. Getting into the base was at the end. Laying the bombs wasn't till after you find them. So the only other thing would have been... (Nathan dives to the side as gunfire sounds.) (possible bullets on trees)

Medium shot from ground level. Nathan dives right in front of the camera as bullets spatter the tree behind him.

Nathan: ...All Hell breaking loose. I hate it when I'm right!

Medium shot Susie, crouched in the forest. Beams sizzle overhead.

Susie: Nathan, someone's shooting at me!

Nathan VO: Yeah, I can hear that.

Susie: Well, what do I do?

Nathan VO: Shoot back!

Susie: I know that part! I mean, how do you beat the Star trek game?

Close-up of Nathan, on the ground.

Nathan: I don't know! I never played it!

Susie VO: Great!

Nathan: Okay, your turn. Where are the explosives in Rambo Rumble III, in the forest?

Susie VO: Behind the big tree with (defining characteristic of nearby tree).

Shot rack focuses to tree in distance.

Nathan: (to himself) Wonderful.

Medium shot from in front of fallen log. Susie pops up from behind and fires off a shot, then ducks as a beam hits the log. (Practical squib?)

Close-up side shot of Susie as she ducks down into frame.

Susie: Perfect. I'm surrounded.

Close-up of Nathan, with a tree filling half the screen. After a second, he swings out. He quickly ducks back, and gunfire hits a tree where his head was.

Medium/close shot from waist height as Nathan ducks around presses himself against the back of the tree.

Nathan: Perfect. I'm surrounded.

Medium shot as Soldiers advance, firing. (split screen)

AE whip pan to...

Medium/long shot of Aliens advancing, firing. (split screen)

Close-up of Nathan's hands as they tighten on his gun.

Close-up of Nathan's face as he prepares to charge.

Nathan: I always knew I'd go out in a blaze of glory...

Close-up of Susie's phaser, as she adjusts switches.

This pans up to a close-up of Susie's face.

Susie: I don't want to die... not here, not like this.

She closes her eyes and lowers her head.

Medium shot of Nathan, as he cocks his gun, and then crouches to run.

Medium shot as Aliens advance, firing. (split screen)

Glitch V.O.: Hey! You down there!

AE whip pan over to soldiers, advancing. They turn their heads to look. (split screen)

VO cont'd: Too busy hunting down helpless tar-tar-tar-targets?

Medium shot of Glitch, standing in forest.

Glitch: Bet you didn't expect a glitch in either of your games, huh? By the way, my friends...

Medium shot from behind log, of Aliens staring off at noise. Susie raises her head into frame, then looks sideways, shocked, and takes off, exiting screen right. (split screen)

VO: ...if either of you is planning to run for it...

Medium shot of Nathan, still crouched to run.

VO cont'd: Now would be an excellent time!

Nathan takes off sprinting.

Medium shot as soldiers turn back, raising weapons. (split screen)

Medium shot following Nathan as he runs sideways, firing and shouting. He and the camera have a tree pass between them. The tree serves as a wipe between this, and a near identical shot of Susie, running and firing.

Medium side shot as an Alien is drilled. He flies backwards off screen.

Close-up as a soldier drops to the ground and disappears. As he does so, another soldier is visible falling behind him. (split screen)

Medium/long panning shot as Nathan runs to, and behind tree.

Medium shot of the Glitch as he smiles and disappears. (split screen)

Medium shot of Nathan, pressing himself against the tree.

Close-up of explosives on ground.

Medium side shot as Nathan bends to pick them up. He can't reach them.

Close-up of Nathan's face, from below.

Nathan: Uh-oh.

Cut to:

Medium shot of Stump/gnarled roots. Susie slams against it and fires off several shots. Then she ducks back down.

Close-up from ducked head height. Susie ducks into frame, then looks down.

Susie: What the...? My Mission Impossible gear?

She pops in a stick of gum and grins.

Cut to:

Medium shot as Nathan tries to grab explosives.

Close-up of Nathan.

Nathan: Come on!

Medium shot of trees and Nathan. Nathan is bent over, barely visible in frame. Gunshots hit a tree behind him. Nathan straightens, pointing his gun just past the camera, and advances, firing.

Close-up as Nathan walks over explosives. They disappear. (split screen.)

Medium shot from over Nathan's shoulder as a soldier pops out from behind a tree. He fires, and the soldier falls.

Medium shot from below as Nathan turns, and looks puzzled. He looks down, and the camera pans down to the explosives on his belt. Then, it pans back up to Nathan.

Nathan: Yeah, I never got that 'walking over it' thing. (gunfire) But I'm not complaining!  
(As Nathan delivers this line, he evades out of frame.)

Cut to:

Medium/close side shot as Susie pulls out her gum. In her hand, she has the oil/glue. The camera comes up with her as she gets up and throws the gum. She also sprays the oil slick.

Close-up as the liquid spreads on the ground. The camera pans up as an explosion sends one of the Aliens flying. (Alternatively, a tree is doused and the shot doesn't move?) (camera moves to a still/split screen position)

Medium side shot as an alien advances, firing. (left to right)

Close-up side shot of Susie's face as Susie smiles. (facing left) She raises her phaser past her face.

Susie: Warning: oil slick is highly flammable.

Close-up of glue/oil on ground, right by alien's feet. Shot pans up to panicked looking alien. A phaser is heard, and flames burst up into screen. (camera moves to a still/split screen position)

Cut to:

The Sun, So bright that almost nothing can be seen. The camera pans down, but is still pointing up from about knee height. Nathan goes running past, firing.

Medium shot, also pointing slightly upwards. Nathan runs past from behind the camera, and runs behind a tree.

Medium side shot as Nathan stands behind the tree. (split screen)

Nathan: Now, to switch weapons.

Nathan puts his arm behind his back, and comes back with a different gun.

Nathan: Wrong one.

Nathan puts his arm behind his back, and comes back with a bazooka.

Nathan: Where does all this come from?

Nathan puts his arm back, and both hands come up in a fighting stance.

Close-up of Nathan. His hands are held in front of his face. He does several boxing jabs.

Nathan: Why do games even have this option? Why would I want to punch out someone with an AK-47?

He drops his arms, and comes back up with an explosive.

Nathan: Bingo!

He turns from the camera and sticks it on the tree behind him.

Panning shot from Nathan's perspective. FPS setup is visible as well. As Nathan's arm comes up with the gun again, a message appears that reads "1 of 4 mines laid"

Close-up of Nathan. As he turns his head, an inverted "1 of 4 mines laid" tracks with where he's looking. It fades.

Nathan: 1 of 4? Oh, man!

Cut to:

Medium shot with a tree taking up half the screen. Susie pops out and fires her phaser twice, then ducks back to avoid a hail of fire.

Close-up of Susie, now pressed against the back of the tree.

Susie: I'm out of clever gadgets... guess its time to find some new cover.

Medium side shot as Susie emerges from behind tree, firing a series of bursts.

Medium long shot of advancing aliens. The shots strike the ground, sending up a hail of smoke. (Split screen) (plan based on detonationfilms 'strafe' movie)

Medium shot as Susie dashes off into the woods.

Cut to:

FPS perspective shot as another bomb is attached to a tree. "2 of 4 laid" appears.

Long shot as Nathan runs toward the general camera angle, avoiding shots. Several spatter off trees nearby. As Nathan gets closer, the camera pans with him to reveal a tree trunk right next to the camera. The Explosive is stuck on, right in front of the camera.

Cut to:

Medium shot of two aliens, scanning the forest with their guns. (split screen)

Close-up of Susie looking tense. As the camera pulls back, we see one of the aliens' feet step into the foreground.

Medium shot, looking up at the two aliens. (split screen)

Medium shot of Susie on the ground again. She fires up, twice. An alien drops into the foreground.

Cut to:

Medium/close shot of Nathan from behind, about shoulder height. He fires, hitting a soldier visible in the background, then takes off running.

Medium shot of the woods from ground level. Nathan comes in, rolls past the camera, and the camera pans with him as he comes up firing.

Medium shot as he ducks behind a tree, pokes out to fire off several rounds (to an area behind the tree the camera can't see.) Then he runs to the side (camera panning with him), to take cover behind another tree.

Medium shot from behind a soldier. He advances, weapon ready. Nathan pops from behind a tree and fires. The soldier crumples offscreen. A '1-up' appears in the space where he fell. Nathan runs forward and grabs it.

Medium side shot. Nathan leaps over the soldier as he disappears, grabbing the 1 up and stuffing it in his jacket. (cool flip jump or some such in slow-mo, if possible) He comes down in a double hand-plant roll. Bullets hit the trees behind him.

Medium close shot from behind Nathan as he hand-plant rolls past the camera into the shot. He runs forward, getting behind another tree.

Medium shot of a tree.

Frontal (10 o'clock or so) Close-up of Nathan as he smiles.

Nathan: One more bomb...

He charges forward, past the camera and out of frame.

Cut to:

Medium shot of three aliens, patrolling around. (split screen)

Medium shot as Susie steps from behind a tree.

Susie: Hey! Over there! I surrender!

Close-up of the back of one of the Aliens' heads. He whips around to stare at the camera.

Alien: Throw down your weapon!

Medium shot of 3 aliens. 2 more are visible in the background. The shot is ground level, and the phaser drops to the foreground. (split screen)

Medium front shot as Susie walks forward.

Close-up of Alien.

Alien: Put your hands up! Now.

Close-up of Susie. She nods.

Susie: If you insist...

Medium shot from above. Susie pulls her arms from behind her back. She holds an Alien gun in each hand. (slow-mo?)

Medium front shot. The same action continues. Susie opens fire, directly into the screen. (slow-mo)

Cut to:

Close-up of a tree. A hand appears, attaching an explosive.

Medium shot of Nathan, ducking past as he puts the explosive on, and ducking around the tree.

Close-up of Nathan, breathing hard behind the tree. He closes his eyes and lowers his head, breathing deep. A low beeping is heard.

Close-up of Nathan's eyes, from below. Nathan's eyes snap open. (another beep)

Medium side shot as Nathan whips around the tree to look at the explosive.

Close-up of the Explosive. There is a timer counting down.

Vertigo effect on Nathan, looking shocked. (or just quick zoom.) (machine gun noise)

Medium shot (Somewhat zoomed,) as Nathan turns from the tree in slow motion, running towards the camera. The camera zooms out with him. Machine gun shots spatter the trunk behind him. Nathan runs just past the camera.

Cut to:

Medium side shot as an Alien is blasted backwards.

Medium front shot. Susie spreads her arms to both sides and continues firing.

Medium shot from behind an Alien. He is thrown back revealing Susie from the side. A second later, a shot from the other gun hits an alien from the opposite side of her. (split screen)

Close-up of Susie. As Lasers illuminate her from both sides, she grits her teeth and closes her eyes. (AE tinting? Flashlights, tinted later? No flashes)

Medium/long shot of Susie. She bows her head and continues firing. She spins and whips the guns in random directions, firing.

Close-up of a gun, the trigger being pulled. A few shots fire, then a buzz sounds.

Medium shot of Susie. She lowers her arms and raises her head.

Medium/close shot of the alien from front/side and slightly below. (his 3 o'clock). He stands, his gun pointed.

Close-up of Susie.

Susie: Make it quick!

She shuts her eyes and braces for pain.

Medium shot as the alien pitches forward. (continued from last shot).

Medium/long shot of Susie. She stands tensely for a second, then relaxes as she looks around. The alien in front of her disappears, and she stands in an empty forest.

Close-up of Susie. She sighs with relief and pulls out her comm. Unit.

Susie: Nathan? What's your status?

Cut to:

Close-up of Nathan's face, eyes wide and mouth hanging open as he runs. (slowmo)

Close-up of counter, nearly at zero.

Medium shot (starting fairly zoomed in) as Nathan charges towards the camera furiously. It zooms out with him, and as he nearly passes the camera, an explosion lifts him off his feet. In the background, a soldier goes flying. (slow-mo)

Medium side shot of explosion, as a soldier is tossed off-screen by the explosion. (slow-mo)

Medium shot, pointing upwards from ground, as a soldier flips toward/past the camera. The explosion rages behind him. (slow-mo)

Medium-close shot from behind as Nathan hits the ground, kicking up dirt. (slow-mo)

Close-up of Nathan's communicator, lying on the forest floor. Slowly, a hand picks it up, and the camera tracks it to Nathan's face. He is disheveled and tired, still lying on the ground.

Nathan: Susie? I'm, uh...

Long shot of Nathan, lying in an empty forest.

Nathan cont'd: I'm fine, I guess. How about you?

Medium shot of Susie, looking at the scanner.

Susie: I'm still alive. Hey Nathan, I'm getting some weird reading on my scanner. If I'm not too confused, I think we're nearby.

Close-up of Nathan as he gets up.



Nathan: Nearby? I thought you were in a Star Trek game.

Close-up of Susie.

Susie: I am, but... do you see a (describe a prominent nearby tree) nearby?

Long shot of tree. Shot rack focuses to Nathan in the foreground. He turns from looking at it back to his communicator.

Nathan: Yeah, I see it.

Susie: Let's meet there.

Nathan: Meet there?

Close-up of Susie.

Susie: Yeah, I think we should be able to...

The shot pans over to the same tree from a different angle.

Medium shot as Nathan approaches the tree. He speaks into his communicator.

Nathan: Susie, I'm here. What's going on?

Close-up of Susie.

Susie: Something strange...

Medium shot of Susie from behind. She walks toward a blurred Nathan.

(split screen)

Medium shot from behind Nathan's shoulder as a blurred Susie approaches.

Medium-close-up shot as the two stand face to face. Nathan speaks into the communicator.

Nathan: Susie, is that you?

Susie: Yeah, it's me.

Nathan: What's going on?

Close-up of Susie.

Susie: I don't know... But I have a crazy idea...

She raises the glass cutter.

Medium shot from behind Susie as she steps forward and 'cuts' the air. A block falls out.

(Split screen.)

Medium shot from behind Nathan's shoulder. He can see Susie's face in focus.

Close-up of Nathan. He grins.

Nathan: It's good to see your face again...

Close-up of Susie.

Susie: Good to see you too. Now stand back...

Close-up of cutter, as Susie flips a switch and a light comes on.

Medium shot as Susie shields herself and touches the air with the cutter. The world shatters away, revealing Nathan standing there. (split screen)

Medium side shot as Nathan and Susie run up and embrace. They stay like this for a moment, then look each other in the eye and quickly break off.

Nathan: Any idea what we're dealing with here?

Glitch VO: The system is breaking down.

Nathan and Susie turn their heads.

Medium shot as the glitch emerges from the shadows.

Glitch: The two of you need to leave soon. The virus will break everything down, soon.

Close-up of Susie, with Nathan in the background.

Susie: You! Who are you?

Nathan: He's a glitch...

Susie turns back toward Nathan.

Susie: Wait... You *know* him?

Close-up of Glitch.

Glitch: I can exist on several planes. And yes, I have attempted to aid your companion. I cannot physically affect things in the games without great difficulty, but I can impart knowledge, and cause distractions.

Close-up of Susie.

Susie: Yes, you made it possible for us to get to safety. Thank you. Who are you, and why are you helping us?

Close-up of Glitch. (slowly zooming in)

Glitch: I told you. I'm a Gli-gli-gli-glitch in the system. You got here with a wonderful and magical device, yes? You don't think you're the first ones to own it do you? Surely you don't think everyone makes it out alive, do you?

(Close-ups of Susie and Nathan are inserted during this)

Close-up of Susie.

Susie: You... died? In the game?

Close-up of Glitch as he nods.

Glitch: A fate I'd rather spare two fellow adventure seekers. Usually I'm just a sprite, floating around at the whim of the computer. But I can move around at will now, and the system is breaking down. The virus must have been unleashed. You must get out.

Close-up of Nathan.

Nathan: Well, we're open to suggestions.

Close-up of Glitch. He closes his eyes. A look of strain crosses his face.

Medium shot of the forest. A tear in space appears, with light shining out of it. Random flashes appear.

Close-up of Nathan as flashes play on his face. (AE, these flashes last until further noted.)

Close-up of Glitch, looking strained.

Close-up of Susie, her hair blowing in extreme wind.

Close-up of Glitch. He opens his eyes, which roll up and twitch spasmodically.

Medium shot of the forest. The pink outline appears, and the vortex grows. The flashes begin to subside.

Medium shot of Glitch. He raises his hands, as if lifting some invisible burden. There is one more flash.

Medium shot of the forest, and the stable vortex.

Close-up of glitch, as he releases his breath and slumps a bit. Then he looks up.

Glitch: This should take you back to your warehouse. Then you can esca-sca-sca-sca-escape. That system, connected to the energy pack, should remain stable for a short time.

Medium shot of Nathan and Susie.

Nathan: Energy pack?

Susie: I think he means the rumble pack. Thank you! We owe you our lives.

Nathan: Yes! Glitch, why not come with us. Maybe you can get out too.

Close-up of Glitch. He looks sad.

Glitch: No, I lost my life. I'm stu-stu-stu-stuck here. Besides, interacting with anything physical, or trying to enter a linked system, could kill me. You saw how hard it was to open one. I'll be glad knowing that you 2 voided this fate. Now go!

Medium shot of Nathan and Susie. Susie nods, then the 2 turn and run into the vortex, disappearing. (split screen) (they disappear TNG descent transwarp style?)

Close-up of Glitch. He smiles faintly, as a bright flash overtakes the screen...

Fade to...

Medium shot from waist height (pointed upwards) of the warehouse. Susie and Nathan step into frame.

Nathan: Wow...

Susie: Yeah.

Long shot of Warehouse. Susie and Nathan stand alone in the nearly empty room.

Side Close-up of Susie.

Susie: I thought this place would be... I don't know... ravaged, or something.  
(the camera moves forward slightly, revealing Nathan's face from behind hers.)

Nathan: I guess we should count our blessings. The virus must have moved on, so we better get out of here while the getting's good.

(Susie nods.)

Susie: I still have the computer chip, so I'll go find that terminal.

Nathan: You mean that one?

Medium shot of a computer terminal near one wall of the warehouse.

Close-up of Susie.

Susie: That's strange... I could have sworn that wasn't there before...

Long shot from behind the 2 as they stand there. The view moves around or shakes, as it slowly approaches.

Nathan: It must be the virus.

Susie: Well, lets hope the computer itself still works.

Close-up of Susie.

Susie: Well, I guess the only way to know is to try. Here it goes.

Medium/long shot from behind the 2, from ground level. Susie moves toward the computer as the bottom of the Boss glides onto the screen.

Close-up of Nathan, as he turns around toward the camera.

Nathan: Uh, Susie... you go ahead... I might be a minute...

Medium shot from behind Nathan, with Boss in the background. The camera slowly lowers to make boss appear taller.

Close-up of Susie as she turns.

Susie: Nathan! It's the level boss!

Close-up of Nathan. He keeps his eyes focused on the boss the whole time.

Nathan: (sarcastically) No, you think? (seriously) I'll hold him off while you hack the computer. Try to make it quick, okay?

Close-up of the boss' feet, slowly raising up to reveal whole boss, and zooming out include arms, crossed karate-style in front of it's chest. It's claws open with a "shing."

Medium shot of Nathan. He braces in a fighting stance.

Nathan: Oh, this is going to hurt.

Medium side shot of Nathan and Boss. (forced perspective to make him seem bigger?)  
The boss swings at Nathan's head. He ducks.

Close-up of Nathan. He pops up onto the screen, then ducks under another swipe.

Medium side shot (forced perspective to make boss seem bigger?). Nathan, from his ducked position, swings out and kicks the boss. The boss is unaffected, and stabs downward with a claw.

**IN EACH SHOT, TRY TO MAKE BOSS LOOK BIGGER.**

Medium/Close shot of Nathan on the ground, from above. He rolls/dives aside as the claw comes down where he was.

Medium shot of Boss. Nathan gets up into frame, and the camera rotates around the two, crouched in a fighting stance. (it only rotates a short bit)

Close-up of Susie.

Susie: I have the system loaded up...

Medium side shot of Boss. Nathan runs in and delivers 2 jab/punches and a high kick.

Medium/Close side shot of Nathan. He ducks back to avoid a vertical swipe.

Medium shot from behind Nathan. To avoid an ankle swipe, Nathan does a half jump/half cartwheel sideways dodge, Spider-man style.

Medium shot of the floor, as Nathan lands in a Spider-man crouch, looking defiant. The camera zooms in to his face. (from Nathan's 10 o'clock)

Close-up of the Boss' face. (With special effect, like glowing eyes?)

Medium shot of Nathan, similar to before, as he pushes himself up from his crouch.

Medium shot of Susie, typing at the computer.

Susie: It has a password! I'll try to hack into it!

Medium/close side-angle shot as Nathan delivers 6 or so lightning jabs.

Medium/long side shot as Nathan and the Boss go through a series of arm blocking attacks.

Nathan: No hurry! Take your time.

Medium shot from behind Nathan. He snap kicks up at the Boss as the Boss swings down at Nathan's leg. Nathan jerks back. (His leg is obscured so the shot is not visible.)

Close-up of Nathan. It becomes a medium shot as he stumbles dazedly back and falls off screen.

Close-up of Nathan's leg and cut. This pans up to Nathan's face. He looks shocked.

Medium/close shot from below as Boss steps forward and swings diagonally.

Medium shot from above. Nathan pivots his body on the ground to avoid the swing and then kicks out with his legs, catching the Boss's other incoming arm.

Medium side shot as Boss is spun sideways from the impact.

Close-up of Nathan. He gets up, into the camera's view.

Medium side shot as Boss regains his balance and turns back to face Nathan. Nathan is already there. He lands several shots (likely jabs, improvise on the spot) and leaps up.

Close-up of Boss' face from the side. Nathan leaps up, and using two interlocked fists as a hammer, smashes the Boss' face, volleyball style.

Medium side shot. The Boss stumbles back, and Nathan advances with three or so huge punches. (Windup with whole body and really slug him!). The boss "slaps" him with a sleeping bag arm. Nathan snaps back.

Medium/close frontal shot. Nathan staggers back and wipes blood off his lip. Then he charges.

Long shot of Susie, as Nathan charges past in the foreground.

Medium side shot (from the left) as Nathan (doing big swings again) gives an uppercut and a left, continuing the left into a complete turn and duck, avoiding the Boss' swing, and coming out of the turn with a left high-kick.

Medium close frontal shot of Nathan. He dodges to the side to avoid a forward Boss stab, but gets clocked in the face by the side of the other. (another "slap")

Medium side shot. Nathan gets 'slapped' in the gut, then in the face. A second hit to the face sends him spinning/reeling.

Close-up of Nathan. He stumbles back, then goes straight back to avoid a stab.

Medium shot from ground level. Nathan lands awkwardly backwards, manages to kick the incoming stab away, and stumbles off on all fours.

Close-up of Susie. She looks apprehensive.

Susie: (softly) Hang in there, Nathan...

Close-up of Susie's fingers, flying across the keys.

Medium/long side shot as Nathan stumbles towards the boss.

Medium/Close side shot of Nathan. He tilts sideways to dodge a swipe from each claw. As both claws are past them, he blocks them both with his arms.

Medium shot from behind Nathan, pointing up. He has the Boss' arms on either side of his head, and is slowly pushing them outward. Then, the Boss slams both hands together against his head. Nathan drops.

Medium side shot as Boss moves forward.

Close-up of Nathan's feet. Boss moves over them. Pan up to Nathan, struggling to get free.

Close-up of Boss' hand. The blades pop open.

(scream starts, far in background)

Close-up of Nathan, looking scared.

Medium shot from below as the Boss raises it's hand for a downward stab. It's eyes flash red or yellow. A glow appears behind it.

Extreme Close-up of Nathan, looking scared.

Medium shot from below (cont'd). A vortex appears behind the boss. He swings his claw downward.

Medium/Close side shot as Glitch, shouting a battle cry, drops onto the Boss' shoulder.

Medium side shot from near ground level. The blade stabs down to an inch of his face, then pendulum's past him and away. (split-screen for safety, or forced perspective?)

Medium (waist-up) shot of Boss stumbling back with Glitch on his back. His arm goes up in the air as he tries to maintain balance.

Close-up of Glitch, holding onto it's back. He delivers several punches to it's back/head.

Close-up of Nathan on the ground, looking on and propping himself up.

Close-up of Glitch on the creatures back. He punches, and it turns into a stutter. (shoot with Boss extremely still, and shoot separate Boss back plate just in case.)

Close-up of Boss's face, and it shudders violently from the Glitch punch stutter.

Close-up of Susie. She looks up.

Susie: Nathan, I-... What the heck...?

Close-up of Glitch, delivering another blow.

Medium shot of Boss, as it twists violently, throwing Glitch off. (boxes are visible, far away.)

Close-up of Nathan.

Nathan: Glitch!

Medium shot as Glitch goes crashing through the wall of boxes.

Medium side shot, looking up, as the Boss turns around to face him.

Medium shot of Nathan running forward, and jabbing the Boss repeatedly.

Close-up of Nathan, pummeling with a furious expression.

Close-up of Boss' arm, moving backwards.

Medium close side/back shot as Nathan is elbowed in the face. He flies backwards.

Medium close shot of Glitch, stirring in among the boxes.

Medium shot as Nathan pushes himself to his hands and knees. He looks startled.

Close-up of Hose, swinging behind boss.

Close-up of Nathan. He smiles wickedly. He snaps open the knife right in front of his face. (it crackles with electricity?)

Medium shot of Glitch on the ground. He looks up and scrambles back a bit, feebly.

Medium side shot as the Boss advances on Glitch.

Medium side shot of Nathan running past.

Medium/close-shot from below. The Boss raises it's arm, and the blades spring open.

Long shot of Boss, poised to stab. Nathan runs all-out toward it.



Close-up of Boss' face from below. It's eyes flash.

Close-up of Nathan jumping, diving forward toward the camera.

Close-up of Glitch, looking scared.

Close-up of raised Boss arm. It slashes down.

Close-up of the hose. Nathan's knife swings through, severing it. (with lightning trail?)

Medium shot, pointing up at the Boss. The Boss begins to collapse.

Medium/close shot of Glitch, with Boss in the foreground. The boss drops to the ground, the last component being the mask.

Medium/long shot as Nathan picks himself up off the floor, looking at the pile of Boss clothing. He holds out his hand.

Medium close shot as Glitch takes his hand. The camera tracks with him as he gets up, ending up as a medium shot of Glitch and Nathan.

Nathan: I thought you said that trying to follow us could kill you.

Glitch: Yes.

(Glitch dusts himself off, while Nathan stands aside, looking. A dark spot briefly appears behind them.)

Nathan (after a pause): So, why did you...?

Close-up of Glitch.

Glitch: The system is breaking down. I'm already dead. As long as there's still a chance for you 2 to get out, dying a little sooner is a chance I'm willing to take.

Close-up of Nathan. He smiles. (dark spots appear in the background.)

Nathan: I'm losing count of the number of times you saved us.

Susie VO: Nathan...

Nathan: I'm sure I speak for-

Close-up of Susie. (a dark spot briefly appears behind her.)

Susie: Nathan! I'm in, but the system breakdown is accelerating! We have less than a minute!

Medium long shot from above. Dark spots appear throughout the room.

Close-up of Nathan. He surveys the room, then turns back to the camera (dark spots)

Nathan: Thanks for all your help.

Medium/Close-up of Susie. She types a few last commands, then looks up from the keyboard as she walks forward. (dark spots)

Susie: Say your goodbyes fast, Nathan. Fifteen seconds is all we can spare.

Close-up of Nathan.

Nathan: Come with us.

Close-up of Glitch. (dark spots)

Glitch: I told you, I'm dead already. I lost my life in the system, and I can't leave it.

Close-up of Nathan.

Nathan: (thoughtfully) Dead already...

Close-up of computer monitor, counting down.

Close-up of Glitch. (dark spots)

Glitch: (sad and resigned, with a bitter-sweet smile) Enjoy the real world for me.

Close-up of Nathan. (dark spots)

Nathan: Lost your life... (he suddenly looks over) Susie, stop the countdown!

Close-up of Susie.

Susie: There's no time!

Medium shot of Nathan. He begins tearing through his pockets. (dark spots)

Close-up of monitor, counting down.

Medium shot of Susie. (Dark spots)

Susie: Nathan, I'll see you on the other side...

(A glow appears. As she says this, she fades out. A second later the computer stand and part of the floor disappear into a dark spot.) (Split-screen)

Long shot from a corner, same as earlier. Most of the room is gone or swarming with dark spots. Nathan continues to tear through.

Close-up of Nathan, looking furiously. (dark spots)

Nathan: Where is it?

Close-up of Glitch. (dark spots)

Glitch: Goodbye, my friend.

Close-up of Nathan. (he starts to glow.) (dark spots)

Nathan: No!

Medium shot of Nathan (tilted and pulling out in AE). As the camera pulls away, he hurls the 1-up at Glitch. It spirals forward and hits the screen as Nathan disappears. (dark spots)

Use the brief second that the 1-up fills the screen as a transition to...

Medium shot of Glitch, tilted and AE zooming in. The 1-up spirals in toward him. It hits him in a bright glow, and the screen goes white... (dark spots)

Medium shot of the computer. The rumble pack is still hooked up to it. After a moment, Susie appears in a flash. A second later, Nathan appears. Both are wearing normal clothes, but are in the same poses as when they left. (a graphic is digitally added on the screen.)

Close-up of the screen. It flickers and dies.

Close-up of Susie.

Susie: We made it!

Close-up on Nathan.

Nathan: It didn't work...

Close-up of Susie.

Susie: What?

Close-up of Nathan.

Nathan: It's... something I had to try.

Medium shot of both standing there.

Susie: I don't understand...

Nathan: Never mind. What's important is, we survived!

Close-up of the screen. It flickers briefly, then bursts on for just a second. Then it dies.

Medium shot of Nathan and Susie.

Nathan: What was that?

Medium shot of the living room. In a flash, Glitch appears.

Close-up of Nathan.

Nathan: It DID work!

Medium shot of Glitch. He looks down and spreads his arms in amazement.

Close-up of Susie. Her mouth hangs open.

Close-up of Glitch. He is shocked.

Glitch: I- I'm alive... I'm alive!

Close-up of Nathan. He grins.

Medium shot as Glitch steps forward to embrace him.

Glitch: I- you saved my life!

Nathan: Just, uh... (he breaks off) just repaying the debt.

Glitch: It's just... it's been so long since I breathed real air. Since I, I touched real ground. (he jumps up and down)

Close-up of Nathan and Susie. Glitch continues on in the background.

Susie: Nathan, what are we going to do about him?

Nathan: Uh... thank him again for saving our lives?

Susie: Well, besides that. How are we going to explain him to people?

Nathan: I'm sure he has a life somewhere to get back to. Me, I'm more worried about that.

Close-up of rumble pack, glowing red.

Close-up of Susie, Nathan, and Glitch watching from behind.

Glitch: Oh dear.

(both are startled, and turn to face him.)

Glitch: The virus is spreading.

Close-up of Susie.

Susie: How do you know that?

Glitch smiles.

Glitch: I know very much about that strange little device. And I think together we can stop the virus.

Close-up of Nathan.

Nathan: We? We just barely made it out of there alive. Why would we want to go back?

Close-up of Glitch. He's no longer smiling.

Glitch: Because the world could depend on it. Now, I can help you stop the virus, but first I need to get up to date on what's been happening since I was stuck in the computer. So tell me, have they come out with the Atari system yet?

Close-up of Nathan and Susie. They look shocked, then turn to look at each other. The camera zooms past them into the screen, which leads to the ending AE shot.

The end shot is a similar ending shot to Game Over 1, except with virus worms. Pullback includes on turn. Finally, glitches hit "loading final level." It flickers and dies. Then, it reappears and explodes. Shard hits camera, segueing into credits and bloopers.

THE END

Decide props

Decide Alien type

(glass cutter- Mr. Messick's grinder)

(Pay incredible attention to sound effects, and balancing them with music. Scenes, especially the end/dark spots, will be made or broken by the sound effects.)

(When Boss appears use 5 minute or six minute mark from Xmen 2 wav.? Or Ghost house OC remix?)

Equipment needed:

DVX camera

More tapes

Tripod

Microphone (included?)

New Hard Drive, or functional DVD Burner to clear off current one

Bluescreen

Matress or other soft object

Small trampoline

Good speakers/headsets

Props Needed: **(Fill in)**

Costumes Needed: **(Fill in)**

Locations needed:

Warehouse

Dynamic forest (Like Kym Davis')

**(fill in)**

Misc. other needed: **(fill in)**

**Schedule:**

**(base on days below)**

By day:

Football

Cast: Nathan, Philip

Day: Friday, August 20<sup>th</sup>

Props:

Costumes:

Other Equipment:

FPS Nathan

Cast: Nathan, Josh

Day: Friday, August 27<sup>th</sup>

Props:

Costumes:

Other Equipment:

FPS Susie/both

Cast: Nathan, Susie, Josh, Matthew

Day: Friday, September 3<sup>rd</sup>

Props:

Costumes:

Other Equipment:

Superhero

Cast: Susie, Josh, Noah (part)

Day: Friday, September 10<sup>th</sup>

Props:

Costumes:

Other Equipment:

Mission impossible

Cast: Nathan, Susie, Mathew, Josh

Day: Friday, September 17<sup>th</sup>

Props:

Costumes:

Other Equipment:

Gameshow

Cast: Andrew, Susie, Josh

Day: ??? (before 17<sup>th</sup> )

Props:  
Costumes:  
Other Equipment:

Dancing  
Cast: Nathan, Josh, Mathew  
Day: Friday, September 24<sup>th</sup>  
Props:  
Costumes:  
Other Equipment:

Misc.  
Cast: Nathan, Susie, Matthew  
Day: ??? (any day)  
Props:  
Costumes:  
Other Equipment: